

# THE GRATEFULNESS-VAMPIRE SOCIAL CLUB

- a single player pervasive LARP by *hildegard jonathan*  
PROTOTYPE NR. 1

INFORMATION

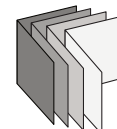
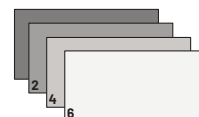
In this game you'll play a vampire feasting not on blood but on other people's gratefulness. The aim of the game is to be in situations in which other people are grateful to you. You'll find the general game rules in this booklet.

Please keep in mind that this is a game. This is your game. Do whatever feels comfortable. When you play, you're in your own world, but you don't fully leave this world behind.

Take care of yourself and others. You are more important than the game. People are more important than the game. Keep in mind the principles of kindness!

Print this guide double sided  
cut all the dotted lines  
and fold into a booklet:

Simply put the Cover and Page 1-4  
in order and fold in the middle.



COVER

## Credits

Game by Hildegard Jonathan from play:vienna  
Thanks M for the talk that sparked the idea <3  
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ISBN

# THE GRATEFULNESS VAMPIRE SOCIAL CLUB



## F.A.Q.

### How much gratefulness is enough?

Up to you, you can feast on a snack or a four-course menu. Are you feeling full? Then it's enough.

### Turn everybody into a vampire?

No. Just the people you think would be suited for vampire-life. Not everybody can take all this gratitude. And remember: The more vampires there are, the less prey we have.

### Do I have to hunt at night?

Unlike other vampires we can be active any time of day. We also recommend that you pick specific days when you want to be out for a hunt. Get out your favourite garment, do your hair and make-up, accessorize. And then get out in the world and find your prey. Use your meal-plan, to organise your ideas. And: Remember to wear sunscreen!

## Welcome to the Social Club!

Congratulations you've become a vampire and have joined the Gratefulness-Vampire Social Club!

We, the official Vampire Club Committee, decided a long time ago that we'll provide newcomers with this handy little guide. To help with the transition. We know that this new life can be rather unusual for some in the beginning.

PAGE 1

CUT THE DOTTED LINES

## ABOUT THE GAME

With the help of this booklet, you'll be able create your gratefulness-vampire self and will play in your everyday life, although you can choose to select special days for playing and e.g. dressing for the occasion.

The aim is to be on the hunt for other people's gratitude. Either keep your eyes open for possible prey - like helping somebody carry something down the stairs. Or you also trigger those situations artificially - like standing in line and letting someone skip to the front of you.

Once successful you can decide to turn the other person into a gratefulness-vampire themselves - by handing out a „You've been bit!“-sticker. (They are then guided to a print-at-home version of this booklet)

This game is still a prototype. We'd love to hear about your experiences and feedback you have:

[vampires@playvienna.com](mailto:vampires@playvienna.com)

Thanks!



***You are now ready for your new adventure.  
Your new life begins now!***

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### About Gratefulness-Vampires

Gratefulness-vampires are vampires that don't suck blood, they suck gratefulness.

In order to survive, you must create situations in which someone is grateful to you. You may also create these situations artificially. It is up to you how.

Once you have received enough gratefulness you are strong enough to turn someone into a gratefulness-vampire. See 'Getting Thirsty'. Choose wisely on who you turn into a vampire. Only turn someone, if you think they can bear the impending changes.



## Club Rules

In the last years we made an effort to abandon old practices, as they sometimes created situations in which the ones we wanted to feast on, felt uncomfortable. So there are a few rules, that we must insist you don't break!

1. You have to be invited in.
2. Don't force gratefulness.
3. Be kind.
4. While on the hunt: Wear an item of the night.

Remember: Humans are not our enemies. If they don't exist anymore we have nothing to feed on.

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/your suggestions

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## Difference is our Strength

Just as humans are different and wander different paths in life, there are also different vampires.

Everyone has their own style. This is the chance for you to be who you want to be, who you couldn't be as a human. Don't want to dress in all black? - You can be a rainbow vampire! Interested to explore your dark side but your head is all over the place? - Try a chaotic-evil alignment!

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## A note on how to best receive gratefulness

Whenever you feast on humans, you may show signs of it.

Slurping, licking your lips, etc. are all well-known humble ways to show you have quenched your thirst.

But don't do this in front of your prey - you might look suspicious!

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## Getting Thirsty!

With this comes also the time to talk about thirst and how to quench it.

We recommend feasting at least once a week. But you choose how often you get hungry.

And don't worry if you don't drink every day, you're already dead after all... (but maybe you will remain just a shadow of yourself, forever hungry and irritable until you manage to feast again.)

## Energy Meter

Once you feast enough times, you're allowed to turn another being into a gratefulness-vampire.

Give them a sticker, or an extra booklet, if you have it, and let them join this exclusive club!

○ — ○ — ○ TURN  
 ○ — ○ — ○ — ○ TURN  
 ○ — ○ — ○ — ○ — ○ TURN  
 ○ — ○ — ○ — ○ — ○ — ○ TURN

(Mark with a pencil each time, you managed to drink/receive gratefulness.  
 After filling up one meter you can turn someone of your choosing)

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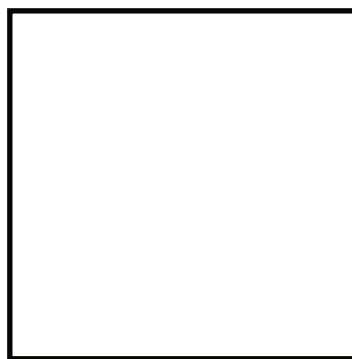
## Your Meal-Plan

(Here you can write down the next plans for your gratefulness sucking needs. Like a list of ideas and/or targets. Or keep track on past meals.)

## Your new self

Now for the fun part! The new you!

A place to draw yourself



A portrait of you as a vampire



Name:

Age:

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## Be careful

Receiving the gratitude of other *vampires* often ends in indigestion. So don't prey on your fellow vampires. Helping each other is allowed, and of course you can try out new ideas or invent secret vampire handshakes anytime!

Not everybody might understand your circumstances. Be careful who you trust with the information about this club and its members. Being a vampire might mean that you encounter prejudices, especially from humans. So remember to be kind and follow our club rules.



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## Club insignia

To recognize other members of our social club outside of club events, we must insist that club members wear one „item of the night“ while they're out hunting. This can be anything, an accessory, jewellery, a piece of clothing, whatever you can think of.

It could for example include bats, the moon, or fangs, if you're going for something more vampy.



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## Receiving Gratefulness

From our reports we know, that humans usually don't learn how to deal with the gratefulness they receive from others, so here is a handy guide, so you learn how to judge whether someone is indeed grateful to you, or just smiling.

### Characteristics of gratefulness

Any suggestions for signs of gratitude?

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